



Crearea Centrului Managerial “IBA Suport” (Cod SMIS 108234)

SESIUNE DE INSTRUIRE A PERSONALULUI IBA
”Pregătirea propunerilor de proiecte naționale și europene”

Proiecte mobilități tineri - ERASMUS+



M. Angheloiu
C. Uțoiu



Proiect cofinanțat din Fondul European de Dezvoltare Regională prin Programul Operațional Competitivitate



WHAT IS ERASMUS+?

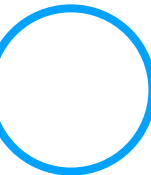
Erasmus+ is the **EU's programme** to support **education, training, youth** and **sport** in Europe.

It has an estimated budget of **€26.2 billion**. This is nearly double the funding compared to its predecessor programme (2014-2020).

The 2021-2027 programme places a strong focus on **social inclusion**, the **green and digital transitions**, and promoting **young people's participation in democratic life**.

It supports priorities and activities set out in the **European Education Area, Digital Education Action Plan** and the **European Skills Agenda**. The programme also:

- ☐ supports the European Pillar of Social Rights
- ☐ implements the EU Youth Strategy 2019-2027
- ☐ develops the European dimension in sport





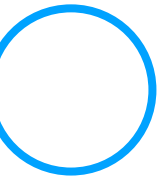
OPPORTUNITIES AND OUTCOMES

Erasmus+ offers mobility and cooperation opportunities in:

- ☐ higher education
- ☐ vocational education and training
- ☐ school education (including early childhood education and care)
- ☐ adult education
- ☐ youth
- ☐ and sport

Detailed information on these opportunities, including eligibility criteria, is available in the **Erasmus+ Programme Guide**.

The outcomes of Erasmus+ are available in reports and compendia of statistics, as well as through the **Erasmus+ Projects Platform**. This includes most of the initiatives funded by the programme and a selection of good practices and success stories.





WHO CAN TAKE PART?

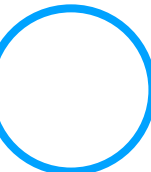
Erasmus+ is open to many individuals and organisations, although eligibility varies from one action to another and from one country to another.

Individuals can take part in many of the opportunities funded by Erasmus+, although most will have to do so through an organisation taking part in the programme. The eligibility of individuals and organisations **depends on the country** in which they are based.

Eligible countries are divided into two groups, **Programme countries** and **Partners countries**. Although Programme countries are eligible for all actions of Erasmus+, Partner countries can only take part in some, and are subject to specific conditions.



More information on eligibility is available on the pages for specific opportunities (both for individuals and organisations), as well as the **Programme Guide**.





HOW IS IT MANAGED?

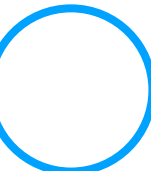
The Erasmus+ programme is **managed by the European Commission** (the EU's executive body), the European Education and Culture Executive Agency (**EACEA**), a series of **National Agencies** in Programme countries, and a series of **National Offices** in some Partner countries.

The European Commission handles the overall management of the programme, including: Managing the budget, Setting the priorities, Identifying the programme's targets and criteria, Monitoring and guiding the implementation, Follow-up and evaluation of the programme.

The European Education and Culture Executive Agency (EACEA) of the European Commission is in charge of managing the "centralised" elements of the programme, including: Promoting the programme and opportunities, Launching calls for proposals, Reviewing grant requests, Contracting and monitoring projects, Communicating on results.

In the EU countries, the Commission entrusts much of the management of Erasmus+ to **National Agencies**. Outside the EU, and specifically in the field of higher education, this role is filled by the **National Erasmus+ Offices**.

The National Agencies are responsible for: Providing information on the programme, Reviewing applications submitted in their country, Monitoring and evaluating the implementation of the programme in their country, Supporting people and organisations taking part in Erasmus+, Promoting the programme and its activities at a local and national level.





OTHER BODIES SUPPORTING ERASMUS+



[Eurydice Network](#) – provides **information on national education** policies and systems.

[eTwinning](#) – an collaborative online **platform for school staff** that also provides tools, support, and services.

[EPALE](#) – The **Electronic Platform for Adult Learning** in Europe is a community for staff and professionals involved in the sector.

[Network of Higher Education Reform Experts](#) – supporting **policy development and dialogue**, communicating on Erasmus+ projects, and providing **training and counselling** in partner countries.

[Euroguidance](#) – a network of national resource and information centres for practitioners and policymakers active in **education and employment**.

[National Academic Recognition Information Centres \(NARIC\)](#) –providing information on **the recognition of diplomas and periods of study abroad**, as well as advice on studying abroad.

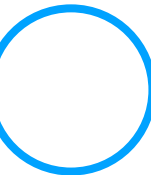
[National Teams of ECVET Experts](#) – promoting the **adoption, application, and use of the [European Credit System for Vocational Education and Training](#)**.

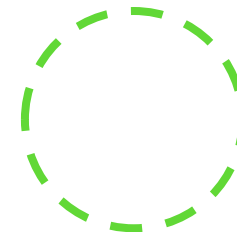
[SALTO-Youth Resource Centres](#) – **providing youth work, training and networking resources and activities**, supporting Erasmus+ projects, and hosting an Erasmus+ partner-finding tool.



[Eurodesk network](#) – offering **information services** to young people on education, training, and youth opportunities.

[Youth Wiki](#) – provides **information on national structures, policies and actions supporting young people**.





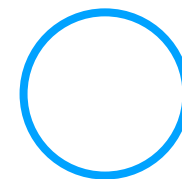
IMPACT AND DISSEMINATION TOOLKIT

The Erasmus+ Toolkit is a collection of resources on **impact and dissemination of projects**.

With the aim of improving the quality and impact of the programme, the Erasmus+ National Agencies developed the toolkit as part of Transnational Cooperation Activities, as a Manual on dissemination and exploitation of strategic partnership project results.

This manual **aims to support project coordinators with successful dissemination and exploitation** of strategic partnership project results.

The manual is available in French and German.





USEFUL TERMS ON PROJECT RESULTS

Dissemination - A planned process of informing relevant target audiences about the results of projects. This involves **sharing products, practices, knowledge and experience** gained during the project.

Exploitation - A planned process of **sharing successful results to stakeholders outside the project's organisations** and applying them beyond the project's scope. This involves communicating results and recommendations to policymakers (at local, national or EU level) and encouraging relevant stakeholders to reuse processes and products developed during the project. By planning an exploitation process properly, you can maximise the potential and added value of the EU-funded activities.

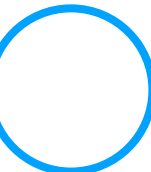
Impact - The difference the project has made in its relevant field and its contribution to the overall objectives of the Erasmus+ programme.

Results - Achievements of the projects which can be classified as:

- ❑ **Output** - a **tangible product** which is produced by a given project and which may be quantified. Includes products like **curricula, studies, reports, materials, events or websites**.
- ❑ **Outcome** - an **intangible added value** achieved during the project such as **increased awareness, new skills, improved abilities, knowledge and experience**.

Good practice - A term given to a project that has been particularly **well managed** and can act as a source of inspiration for others.

Success story - A term given to projects that have distinguished themselves by their **impact**, contribution to **policy-making, innovative** results, **creative** approach and ability to **inspire** others.





CAPACITY BUILDING IN THE FIELD OF YOUTH

TOPIC ID: ERASMUS-YOUTH-2021-CB



General information

Topic updates

Topic description

Conditions and documents

Partner search

Submission service

Topic related FAQ

Get support

Call information

Call updates

General information

Programme

Erasmus+ Programme (ERASMUS)

Call

Capacity building in the field of youth (ERASMUS-YOUTH-2021-CB)

See budget overview

Type of action

ERASMUS-LS ERASMUS Lump Sum Grants

Type of MGA

ERASMUS Lump Sum Grant [ERASMUS-AG-LS]

Open for submission

Deadline model

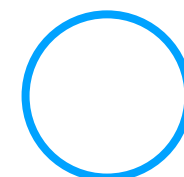
single-stage

Opening date

20 April 2021

Deadline date

01 July 2021 17:00:00 Brussels time



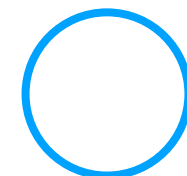


CAPACITY BUILDING IN THE FIELD OF YOUTH

TOPIC ID: ERASMUS-YOUTH-2021-CB



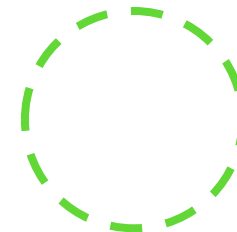
<https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/opportunities/>





ERASMUS-YOUTH-2021-CB

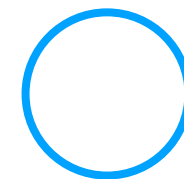
TOPIC UPDATES



AVAILABLE BUDGET:

Region 1: 3 Mil

Region 3: 5 Mil





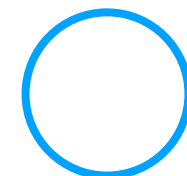
ERASMUS-YOUTH-2021-CB

TOPIC DESCRIPTION/ SCOPE



Scope:

Capacity-building projects are **international cooperation** projects based on ***multilateral partnerships between organisations active in the field of youth*** in Programme and Partner countries. They aim to support the international cooperation and policy dialogue in the field of youth and non-formal learning, as a driver of sustainable socio-economic development and well-being of youth organisations and young people.





ERASMUS-YOUTH-2021-CB

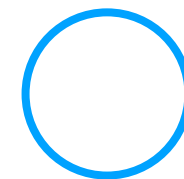
TOPIC DESCRIPTION/ OBJECTIVES



OBJECTIVES OF THE ACTION

The action will aim at:

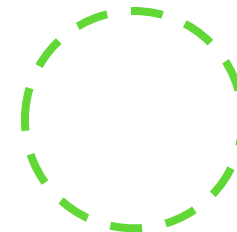
- ☐ raising the capacity of organisations **working with young** people outside formal learning;
- ☐ **promote non-formal learning** activities in Partner countries, especially targeting young people with fewer opportunities, with a view to improving the level of competences while ensuring the active participation of young people in society;
- ☐ support the **development of youth work** in Partner countries, improving its quality and recognition;
- ☐ **foster the development, testing and launching** of schemes and programmes of non-formal learning mobility in Partner countries;
- ☐ contribute to the **implementation of the EU Youth Strategy (2019-2027)** including the 11 European Youth goals;
- ☐ foster cooperation across different regions of the **world through joint initiatives**;
- ☐ enhance synergies and complementarities with **formal education systems** and/or the **labour market**;





ERASMUS – YOUTH – 2021 – CB

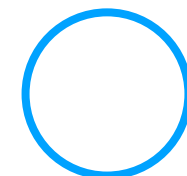
TOPIC DESCRIPTION/ THEMATIC AREAS



THEMATIC AREAS / SPECIFIC OBJECTIVES

Proposals should focus on one or more of the following thematic areas:

- ☐ **political participation and dialogue** with decision-makers;
- ☐ inclusion of young people with **fewer opportunities**;
- ☐ **democracy, rule of law and values**;
- ☐ **empowerment / engagement / employability of young people** ;
- ☐ **peace** and **post-conflict reconciliation**;
- ☐ **environment and climate**;
- ☐ **anti-discrimination** and **gender equality**;
- ☐ **digital and entrepreneurial skills**.





ERASMUS - YOUTH - 2021 - CB

TOPIC DESCRIPTION/ ACTIVITIES/ SETTING UP



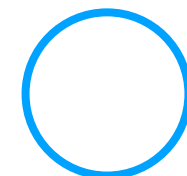
ACTIVITIES

The activities proposed must be directly linked to the general and specific objectives of the action, i.e. they must correspond to a wide range of cooperation, exchange, communication and they must be detailed in a project description covering the entire implementation period. Finally, in the context of this international worldwide action, project activities must focus on **building** and **strengthening** the capacities of youth organisations and young people principally in the partner countries covered by the action.

SETTING UP A PROJECT

A Capacity Building project in the field of youth consists of **four stages**, which start even before the project proposal is selected for funding:

- 1) Project **identification and initiation**;
- 2) Project **preparation, design and planning**;
- 3) Project **implementation and monitoring of activities**; and
- 4) Project **review and impact assessment**.





ERASMUS-YOUTH-2021-CB

TOPIC DESCRIPTION/ HORIZONTAL



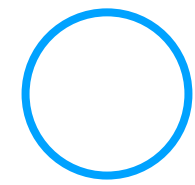
HORIZONTAL ASPECTS TO BE CONSIDERED WHEN DESIGNING YOUR PROJECT:

Environmental sustainability -> Projects should be designed in **an eco-friendly way** and should incorporate **green practices** in all its facets. Organisations and participants should have an **environmental-friendly approach** when designing the project, which will encourage everyone involved in the project to discuss and learn about environmental issues, reflecting about what can be done at different levels and help organisations and participants come up with alternative, greener ways of implementing project activities.

Inclusion and Diversity -> The Erasmus+ Programme seeks to promote **equal opportunities and access, inclusion and fairness** across all its actions. To implement these principles, an Inclusion and Diversity Strategy has been devised to support a better outreach to participants from more diverse backgrounds, in particular those with fewer opportunities facing obstacles to participate in European Projects. Organisations should design **accessible and inclusive project activities**, taking into account the views of participants with **fewer opportunities** and involving them in decision making throughout the whole process.

Digital dimension -> Virtual cooperation and experimentation with **virtual and blended learning opportunities** are key to successful projects. In particular, projects are strongly encouraged to use the **European Youth Portal** and the **European Youth Strategy Platform** to work together before, during and after the project activities.

Common values, civic engagement and participation -> Projects will support **active citizenship and ethics**, as well as **foster the development** of **social and intercultural competences, critical thinking and media literacy**. The focus will also be on raising awareness on and understanding the European Union context in the world.





ERASMUS-YOUTH-2021-CB

ELIGIBILITY CRITERIA/ WHO & WHAT



Who can apply?

The following organisations can be involved as co-ordinator:

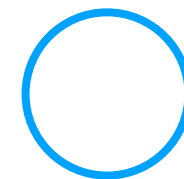
- ☐ NGOs (including European Youth NGOs and national Youth Councils) working in the field of Youth;
- ☐ Public authorities at local, regional or national level

The organisation applies on behalf of all participating organisations involved in the project and must be legally established and located in an Erasmus+ Programme country.

What types of organisations are eligible to participate in the project?

Any organisation, public or private, with its affiliated entities (if any), working with or for young people outside formal settings established in an Erasmus+ Programme or Partner country. Such organisations can, for example, be a **non-profit organisation, association, NGO** (including European Youth NGOs), a national **Youth Council**, a **public authority** at local, regional or national level, an **education or research institution**, a **foundation**.

*Minimum 2 organisation from 2 different Programme countries and 2 organisations from at least 1 eligible Partner country
(i.e. at least 4 organisations from minimum 3 countries).*





ERASMUS-YOUTH-2021-CB

ELIGIBILITY CRITERIA/ HOW LONG & WHERE



Duration of the project

Capacity-building Projects can last **one, two or three years**. The duration must be chosen at application stage, **based on the objective** of the project and on **the type of activities** foreseen over time.

Where to apply?

To the European Education and Culture Executive Agency (EACEA).

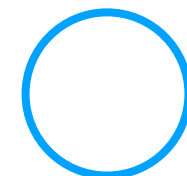
When to apply?

Applicants have to submit their grant application by **01 July at 17:00:00 (Brussels time)**.

Other criteria

Only one proposal per deadline may be submitted by the same applicant. If more than one proposal is submitted by the same applicant, only the one submitted the earliest will be taken into account while the other(s) will be automatically rejected.

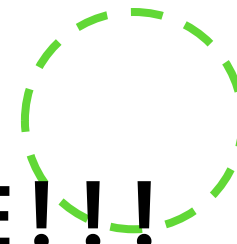
Applicant organisations will be assessed against the relevant exclusion and selection criteria.





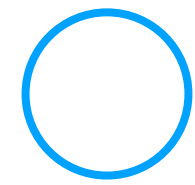
ERASMUS-YOUTH-2021-CB

EXPECTED IMPACT -> ALWAYS YOUNG PEOPLE!!!



The granted projects should demonstrate their expected impact by:

- ❑ contributing to the '**Engage-Connect-Empower**' **priorities** of the EU Youth Strategy 2019-2027;
- ❑ building on outcomes of the **European Youth Goals**, the **Youth Dialogue** and other youth projects;
- ❑ improving the involvement of young people in **democratic life**, in terms of **active citizenship** and **engagement with decision-makers** (empowerment, new skills, involvement of young people in project design, etc.), in particular in the eligible Partner Countries;
- ❑ improving the **entrepreneurial** and **innovative capacities** of young people in Partner countries;
- ❑ improving the capacity of the youth sector to **work transnationally** with care of inclusiveness, solidarity and sustainability;
- ❑ promoting and contributing to **transnational learning and cooperation** between young people and decision makers, in particular in the eligible Partner Countries;
- ❑ upscaling existing practices and outreach beyond the partnership, including **making good use of digital means** to stay connected under all circumstances even in situations of remoteness, isolation or confinement;
- ❑ linking the results to **local communities**, creating **job opportunities** and **nurturing innovative ideas** that could be replicated and scaled up in other settings in Partner countries;
- ❑ demonstrating **inclusion and accessibility** of target groups with **fewer opportunities** and individuals in Partner countries;
- ❑ developing **new tools** and **non-formal learning methods**, especially those promoting the acquisition/improvement of competences, including media literacy skills innovative practices, in particular in the eligible Partner Countries;
- ❑ **disseminating their results in an effective and attractive way** among young people involved in youth organisations.





ERASMUS-YOUTH-2021-CB FOR SUBMISSION




Publication of the call:	25/03/2021
Deadline for submitting applications:	July, 1st 2021 17:00 (Brussels Time)
Evaluation period:	July 2021 - January 2022
Information to applicants:	January 2022
Signature of grant agreement:	April 2022

Proposal templates, guidance and model grant agreements (MGA):

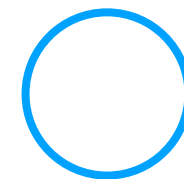
[Standard application form \(ERASMUS BB and LSII\)](#)

[Detailed budget table \(ERASMUS LSII\)](#)

Please update the excel table with the maximum grant amount (300.000 EUR) and the % of co-financing (80 %)

 **Call document:** [OJ C 103/2021](#), [Programme Guide Erasmus 2021](#)

 **Mono/Multi-beneficiary Model Grant Agreement:** [ERASMUS General MGA v1.0](#)





Contact



Web

www.bioresurse.ro



Email

claudiu.utoiu@bioresurse.ro



Phone

+40744663598